# DINERQUIZ

RULES OF THE GAME



### RULES OF THE GAME DINERQUIZ THE CODE

Great you are going to play Dinner Quiz The Code! In principle, you don't have to prepare anything, especially if you have booked in one of our affiliated venues. For the control freaks amongst us, we will briefly explain the rules of the game below. We wish you lots of fun!

# Dinner quiz, dinner included

Dinner Quiz The Code consists of **four game rounds** that are alternated with **served dinner courses**, usually three: starter, main and dessert. In some cases it is possible to deviate from this. Keep in mind that if you choose a **buffet** this will take much **more time** and could be a bit more **hectic**. If in doubt about the coordination of the game and culinary part, please contact us for consultation.

### Game books

Upon arrival, a mysterious **box** with combination lock is centrally positioned and there is a beautiful and ingenious **game book** with **pen** ready for all players at the venue.

We ask guests **not to read** the game books extensively immediately, because this naturally makes the content less surprising. Those who really can't control their curiosity can read the first page with the explanation. If players would read **all** of the content immediately, that would be a **shame**, but it **wouldn't cause a problem** for operating the game.

### **Teams**

Dinner Quiz The Code is played in **teams**. These can be put together **on the spot before the start of the game**, but you can also put teams together yourself a **few days in advance**. You can then optionally complete the team and team captain boxes on the **Invitation** document we have sent you with the confirmation email, which also contained this

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Rules of the Game document. When putting together the teams, try to **spread** the **competencies** a bit, so a mathematician, someone who knows music, a sportsman, etc.

Most venues have **tables of eight or ten place settings.** If we put the teams together on the spot, we recommend to have **two teams per table of four or five members each.** These sit in a **U-shape** at the table, which makes consultation easier than when seated on the long sides of the table.

Each team is given a **name** and a **team captain**. If the teams are assembled **on the spot**, then the players can **decide these for themselves**. Please keep in mind, if there is no table layout and the guests are allowed to sit where they want, there is a chance that people will choose to sit with people they are **associated** with, rather than mixing with some new faces, as you might prefer them to do.

If you would like to **prevent** that, you could make a **guest list with table layout** in advance. The players can still choose the team name and captain themselves, but as an organizer you can also do this yourself.

# **Active quiz**

Dinner Quiz The Code consists of **four game rounds** of **ten questions** each. These are very **diverse**, often very **interesting** and sometimes have totally **unexpected answers**. The teams are given **30 or 60 seconds** to answer, before we proceed quickly to the next question. There are also **fun practical assignments**, **musical challenges** and even "**sporty**" **parts.** We will leave this to your own imagination to not spoil the surprise too much. You can be sure that **nobody will be obliged** to do things that he or she does not feel comfortable with. Everybody may take part, nothing is mandatory.

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### The Code and the Calculation Formula

The selected answers in the game book of the **team captains** are used for the Calculation Formula. After all answers have been given, music will start and the teams can get **calculating**. This calculating should produce a **four-digit number**. Is this **The Code**? To find out, the team captain runs to the box. First come, first served. The captain who is the **first** to **open** the box will win **eternal fame** with his team!

# Winners and prizes

The **team captai**n decides **which answers** will be **calculated**. However, the other players may enter **other answers** in the event of disagreement in their own game book. This way it is often possible to identify the **individual player** that has the **most correct answers** within the team. He or she then becomes the **overall winner** of the evening.

Dinerspel.nl does **not provide prizes** for the winners. You have the possibility to take care of this **yourself**. **Please indicate this in advance to the game host**.

# **Spectacular finale**

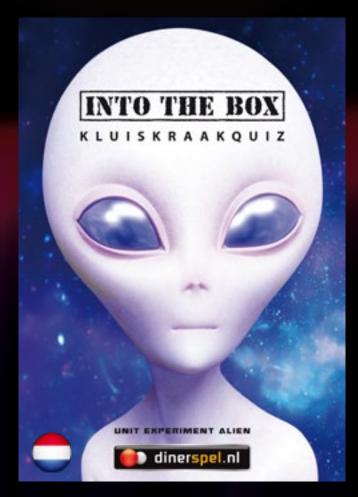
Every player will receive a **nice gadget** after the game, or even two. These come from the box and are used for a sensationally colourful and spectacular **finale**. Certain elements of the game will be resumed in this finale and everyone can **enjoy** themselves. An unforgettable end to a great **evening** which might even be worthwhile capturing on **camera**!

# **Questions**

Do you have any questions? Please contact us via **sales@dinerspel.nl**!







# **BANKIER**

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Take a look in our webshop at https://www.dinerspel.nl/ webshop where you will find our do-it-yourself dinner games and have a great evening with friends, family or colleagues playing these games as well!

